

# Inland Wetlands Commission

## Regular Meeting

### Agenda

### Hybrid

Wednesday, July 12, 2023

7:00 p.m.

Main Conference Room/Zoom

ZOOM Invite Link:

<https://us02web.zoom.us/j/89899337751?pwd=dIFUd3V2dmhFampWRDYwWjduWlJwZz09>

Meeting ID: 898 9933 7751

Passcode: 513172

Call In: 1-929-205-6099

#### **I. Regular Business**

- A. Call to Order
- B. Seating of Members, Alternates

#### **II. Consideration of the Minutes**

- A. Regular Meeting Minutes: 6-28-2023
- B. Special Meeting Minutes for 7-5-2023 site inspection at Cesari, 99 West Shore Rd, Site Inspection Report by M. Dubow
- C. Special Meeting Minutes for 7-5-2023 site inspection at Shepaug Valley School, 159 South St, Site Inspection Report by J. Anthony-Bogue

#### **III. Motion to Include Subsequent Business Not Already Posted on the Agenda**

#### **IV. Pending Applications**

- A. Willenbrock for Meyer/164 West Shore Rd/Application for Permit #IW-23-19/Upgrading existing drainage, construct: 1. 3' wide x 15' long seawall, 2. 10'x 15' flagstone patio, 3. 2 boulder walls along the shoreline, and planting- (Applicant requested extension to 7-26-2023 Mtg)
- B. Cesari/99 West Shore Rd/Application for Permit #IW-23-40/replace existing dock
- C. Region 12 Schools/159 South St/Application for Permit #IW-23-41/dredge fire pond

#### **V. New Applications to be Received by the Commission**

- A. Green/197 West Shore Rd/Application for Permit #IW-23-42/ installation of curtain drain, tie into drainage, pave existing parking area within URA
- B. Colangelo/72 New Milford Tpk/Request for Jurisdictional Ruling for as of right agricultural use #IW-23-46/Removal of invasive vegetation, standing and fallen dead trees, repair stone wall, plant trees in wetlands and URA

#### **VI. Other Business**

#### **VII. Enforcement and Compliance Initiatives**

- A. Enforcement Report
- B. Discussion/E.O. Updates

#### **VIII. Administrative Business**

**IX. Communications**

**X. Adjournment**

Dated: July 11, 2023

*Shelley White*

Shelley White  
Land Use Administrator